

Stage
1 backdrop

New backdrop:

Sprites

New sprite:

Dinoaur1

Dinosaur3

- Scripts
- Costumes
- Sounds
- Motion
- Looks
- Sound
- Pen
- Data
- Events
- Control
- Sensing
- Operators
- More Blocks

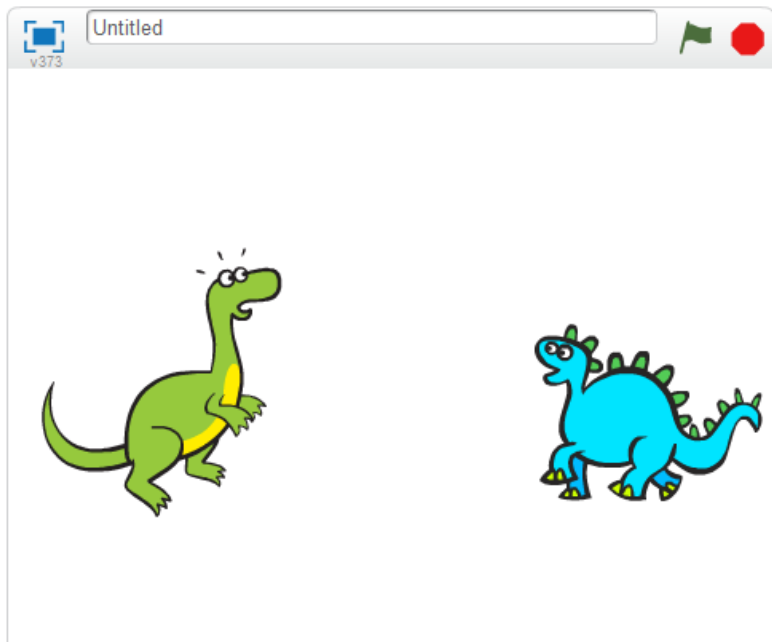
- when green flag clicked
- when space key pressed
- when this sprite clicked
- when backdrop switches to backd
- when loudness > 10
- when I receive message1
- broadcast message1
- broadcast message1 and wait

x: 161
y: -33

```

when green flag clicked
  wait 3 secs
  say Hi! for 3 secs
  wait 3 secs
  say Great! How are you? for 3 secs
  wait 3 secs
  say Your welcome. Have a great day. for 3 secs
  
```

Search, Play, and Zoom icons at the bottom right.



Sprites

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Dinoaur1 Dinosaur3

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when clicked

when space key pressed

when this sprite clicked

when backdrop switches to backd

when loudness > 10

when I receive message1

broadcast message1

broadcast message1 and wait

x: -144
y: -16

when clicked

say Hello! for 3 secs

wait 3 secs

say How are you? for 3 secs

wait 3 secs

say Very good. Thanks for asking. for 3 secs

wait 3 secs


say You too. for 3 secs



MouthClosed



MouthOpen

```
when  clicked
  forever
    switch costume to MouthOpen
    wait .1 secs
    switch costume to MouthClosed
    wait .1 secs
```